## CHILLIWACK LA W N B O WLINGCLUB

A challenge ladder is a competition in which the names of the players are listed vertically as though standing on the rungs of a ladder. The objective for each player is to climb the ladder by challenging and defeating players higher on the ladder. A successful challenger moves up to occupy the position of the player who has been challenged ( 3 spots maximum increase) and the loser, and those below the loser, each move down one rung to fill the empty place. If the challenger loses, player positions remain unchanged. To ensure a smooth operation of this event some limitations and rules have been applied as follows:

## 1. This ladder will run from May 15 to September 15. The entry fee is Free for 2023.

2. On May 15, 2023, all bowlers signed up by that date will be assigned a starting position on the ladder by random draw. Additional bowlers may sign up to participate in the ladder at any time. After the initial ladder assignments are made, new participants will begin at the bottom rung of their appropriate ladder. It is expected players will compete in 4 to 10 matches (or more) in the four month time frame.
3. A player on the ladder may challenge any other player on the rungs above them. After a challenge, the loser cannot challenge the winner to a rematch until either of the two has first played someone else (either by another challenge or being challenged).
4. The recommended way to issue a challenge would be to do so by email (and copy the Ladder Director). For bowlers that do not use email challenges may be issued by phone. A recommended script for making a challenge would include the following: "Hi. I'd like to challenge you, here are three proposed dates and times... if none of these work for you please call me to choose an agreeable date and time."
5. Once a challenge has been issued the bowlers have 14 days for the challenge to be scheduled and played. In the spirit of play, bowlers are encouraged to complete their challenge within 7 days or less, if possible. If a challenge is not played in the prescribed time because of lack of responsiveness the bowler who is not responding loses by default. More often than not it might be bowler being challenged, but perhaps in some cases the challenger him- or her-self does not follow through on securing a date and time, then the challenger loses by default. Loss by default is a loss.
6. Once a date and time is agreed to by both bowlers, the challenger will send a
confirmation email to the bowler being challenged and the Ladder Director. No challenge matches may be played during the first draw game on Tuesdays or during the monthly social.
7. Within 24 hours of the game's completion the winner must email the results to the Ladder Director and copy the loser (including date of game, challenger's name and ladder position, name of player challenged and ladder position, and final score). In addition, signed scorecards must be left in the results envelop attached to the ladder board. Signed score cards must include a date and clearly identifiable legible names (not just a single initial; if other members share your first name include your last name or initial). The challenge ladder will be updated at least twice a week by emailed results, and approximately once a week by physical score cards. If any members who don't use email want to participate in the ladder, accommodations for reporting results must be made in advance with the Ladder Director.
8. We encourage you to challenge someone up to three spots above you. But if you cannot set something up do to schedule, injuries etc, a player may challenge anyone on the ladder but if the person challenged is more than 3 spots above them they can only increase 3 spots on the ladder. For example if \#16 challenges \#2 and wins, they would move up to \#13 and \#2 would move down to \#3.
9. Should some situation arise that a player has to drop out of the ladder competition, their name will be removed from the ladder and all players below will move up one rung.
10. In the case of any dispute about the challenge or choice of date for the game or player availability to play or availability of green, the Ladder Director will be the arbiter.
11. Games will be played to 18 points.
12. Setting the Jack: if one player states at the outset that they wish to roll the jack rather than set it, the other player must accept without complaint. Only if both agree to set the jack should it be done that way. And, whatever is agreed, the same method then prevails throughout the match. Once an end is underway any dead jack will be placed at the 2 meter mark (there are no burnt ends).
13. Ladder Director is Brian Elliott. His email address is "belliott007@gmail.com". Phone number is (604) 854-4639.
